UTM INTRAMURALS – OPEN SINGLES BADMINTON
RULES AND REGULATIONS
All Open Singles Badminton rules are set out by Badminton Canada with the following exceptions:

NUMBER OF PLAYERS
- Games may begin with a minimum of 1 player per team
  - All teams will have a maximum roster size of 2 players

DEFAULTS
- Games will start on time as scheduled.
- If a team does not show by 5 minutes past the scheduled time, the team will lose by default.
  - The default score will be recorded as 10-0

EQUIPMENT AND UNIFORMS
- All scheduled games will receive 2 birdies to play.
- All players must wear proper athletic attire (no jeans or boots) and non-marking shoes must be worn.
- Players are required to bring their own racquets or sign out racquets from the RAWC Control Desk
  - PLEASE NOTE: There are limited amounts of racquets available to be signed out

LENGTH OF GAMES AND SCORING SYSTEM
- All games will consist of a best of 3 matches or best score after 40 minutes.
- Matches will be played to 21 points
  - Players must win by 2 points or first to receive 30 points
- If a third match cannot be completed in the time given, a combined total of 15 points must be scored in order for the match to count
  - I.E. Player 1 has 10 points & Player 2 has 8 points the match will count and Player 1 will be awarded the win (Player 1 Points + Player 2 Points = must equal 15 points or more)
- The league runs through a point system:
  - WIN = 3 points
  - TIE = 1 point
  - LOSS = 0 point
  - DEFAULT = -1 points

OFFICIALS
- Badminton is a self-officiated sport
ELIGIBILITY

- Players (including late players) must check-in on the game sheet before every game in order to participate.
- No spectators are allowed on team benches, except for a Registered Coach and/or team captain on the team roster.
- For eligibility rules, please refer to the UTM Intramurals Student Handbook.

START OF MATCH & PLAY

- Players will compete in singles competition in a standard badminton match, following Badminton Canada rules.
- All Badminton matches will be played on a standard singles badminton court in the Recreation, Athletics & Wellness Centre.
- During service, the birdie must make contact with the racquet below the waist to be a legal serve.
- Players will underhand serve the birdie cross court within the single’s lines on the court, and alternate striking the birdie over the net until one player is unable to return a shot, or the birdie lands outside the court/into the net.
- A point is awarded to the player who hit the winning shot of the rally.

- Serves are to be taken according to the score – when your score is even, you serve from the right side of the court, when your score is odd, you serve from the left.

TIME OUTS

- Teams are allowed one 30-second timeout per game (either in set 1 or set 2).
- Time-outs cannot be used in the third set.

SUBSTITUTIONS, FOULS & EJECTIONS

- No substations will be allowed in badminton singles match.
- Teams may select a different member from their team roster week to week but will not be allowed to substitute during the game.
  - This is to uphold the integrity of singles competition.
- Verbal abuse of the other players, teammate or game manager will not be tolerated.
- Participants who display unsportsmanlike behavior will be followed up with the UTM Intramurals Administration Staff.
- Fighting, verbal slurs and excessive verbal abuse will not be tolerated.
- An ejection will result in an appearance before the administration staff. **NOTE: the minimum penalty for fighting is a minimum one-year suspension.**

END

- All matches will consist of a best two out of three set game or best score after 40 minutes.

**TIE BREAKING RULE & PLAYOFFS**

- There are no time limits during the playoff matches
- All playoff will be best of 3 and played to 21 points
  - Players must win by 2 points or first to receive 30 points

**COVID-19 SPECIFIC RULES**

- Participants must check in with a valid UCheck and their T-card at the beginning of the games
  - Participants must be registered on IMLeagues or will not be able to participate
- All players will show the Game Manager their T-Card, and allow the Game Manager to verify the number and wait in the designated area for the Game Managers instructions
- Participants will need to maintain social distancing when waiting for the Game Managers instruction
- All players must sanitize their hands when they arrive at a hand sanitizing station and wait in designated area
- All players will wear masks until they are ready to play
- Masks are highly encouraged during the games
- Equipment will be sanitized frequently by Game Managers without the match
- Following the match, participants will be required to verify the score with the Game Manager
  - No signature will be required on the Game Sheet by the Team Captain
- Once the score has been verified players will be asked to leave the playing area for the next game to begin