UTM INTRAMURALS – OPEN DOUBLES BADMINTON

RULES AND REGULATIONS

All Open Doubles Badminton rules are set out by Badminton Canada with the following exceptions:

NUMBER OF PLAYERS

- Games may begin with a minimum of 2 player per team
  - All teams will have a maximum roster size of 4 players

DEFAULTS

- Games will start on time as scheduled.
- If a team does not show by 5 minutes past the scheduled time, the team will lose by default.
  - The default score will be records as 3-0

EQUIPMENT AND UNIFORMS

- All scheduled games will receive 2 birdies to play
- All players must wear proper athletic attire (no jeans or boots) and non-marking shoes must be worn.
- Players are required to bring their own racquets or sign out racquet from the RAWC Control Desk
  - PLEASE NOTE: There are limited amount of racquets available to be signed out

LENGTH OF GAMES AND SCORING SYSTEM

- All games will consist of a best of 5 matches or best score after 45 minutes.
- Matches will be played to 21 points
  - Players must win by 2 points or first to receive 30 points
- If a match cannot be completed in the time given, a combined total of 15 points must be scored in order for the match to count
  - I.E. Team A has 10 points & Team B has 8 points the match will count and Team A will be award the win (Team A Points + Team B Points = must equal 15 points or more)
- The league runs through a point system:
  - WIN = 3 points
  - TIE = 1 points
  - LOSS = 0 point
  - DEFAULT = -1 points

OFFICIALS

- Badminton is a self-officiated sport
ELIGIBILITY

- Players (including late players) must check-in on the game sheet before every game in order to participate
- No spectators are allowed on team benches, except for a Registered Coach and/or team captain on the team roster
- For eligibility rules, please refer to the UTM Intramurals Student Handbook

START OF MATCH & PLAY

- All Badminton matches will be played on a standard doubles badminton court in the Recreation, Athletics & Wellness Centre
- During service, the birdie must make contact with the racquet below the waist to be a legal serve.
- Players will underhand serve the birdie cross court within the single’s lines on the court, and alternate striking the birdie over the net until one player is unable to return a shot, or the birdie lands outside the court/into the net.
- A point is awarded to the player who hit the winning shot of the rally.

- Serves are to be taken according to the score – when the score is even, participants serve from the right side of the court, when the score is odd, and participants serve from the left side.

TIME OUTS

- Teams are allowed one 30-second timeout per game
- Time-outs cannot be used in the third fifth.

SUBSTITIONS, FOULS & EJECTIONS

- No substitutions will be allowed in badminton doubles match
- Teams may select a different member from their team roster week to week but will not be allowed to substitute during the game
  - This is to uphold the integrity of doubles competition
- Verbal abuse of the other players, teammate or game manager will not be tolerated
- Participants who display unsportsmanlike behavior will be followed up with the UTM Intramurals Administration Staff
- Fighting, verbal slurs and excessive verbal abuse will not be tolerated
An ejection will result in an appearance before the administration staff. *NOTE: the minimum penalty for fighting is a one-year suspension*

END

All matches will consist of a best 3 out of a 5 game set or best score after 45 minutes

TIE BREAKING RULE & PLAYOFFS

- There are no time limits during the playoff matches
- All playoff will be best of 5 and played to 21 points
  - Players must win by 2 points or first to receive 30 points

COVID-19 SPECIFIC RULES

- Participants must check in with a valid UCheck, Vaccination Passport and their T-card at the beginning of the games
- Participants must be registered on IMLeagues or will not be able to participate
- All players will show the Game Manager their T-Card, and allow the Game Manager to verify the number and wait in the designated area for the Game Managers instructions
- Participants will need to maintain social distancing when waiting for the Game Managers instruction
- All players must sanitize their hands when they arrive at a hand sanitizing station and wait in designated area
- All players will wear masks until they are ready to play
- Masks are highly encouraged during the games
- Equipment will be sanitized frequently by Game Managers
- Following the match, participants will be required to verify the score with the Game Manager
  - No signature will be required on the Game Sheet by the Team Captain
- Once the score has been verified players will be asked to leave the playing area for the next game to begin
- No spectators will be allowed to watch the game