UTM INTRAMURALS - CO-ED VOLLEYBALL
RULES AND REGULATIONS

All Volleyball rules are set out by Ontario Volleyball Association with the following exceptions:

NUMBER OF PLAYERS
- Games may begin with a minimum of 4 players and a maximum of 6 players.
  - A minimum of 2 players of one gender are allowed on the court at a time
  - A maximum of 3 players of one gender are allowed on the court at a time.
- Teams are permitted a maximum roster of 15 players.

DEFAULTS
- If a team does not have enough players by 5 minutes past the scheduled time, the team will lose by default.
- A team that loses a player to injury or technical ejection can continue to play the game without defaulting.
- Defaults will be recorded as 3-0.

LENGTH OF GAMES
- All matches will consist of a best two out of three game series or best score after 50 minutes.
  - The first two sets will be played to 25 points (30 MAX), the third set will be played to 15 points (20MAX).
  - If tied, the first team to the point cap will win.

OFFICIALS
- The referee will be supplied for all UTM Intramurals games.
- The referee will have the final decisions on all rules and disputes.

EQUIPMENT & UNIFORMS
- Players must wear numbered shirts of the same colour I.e. pinnies or team jerseys
- Pinnies can be signed out from the RAWC Control Desk at no charge.
  - T-Card is required to sign-out pinnies
- Minimum of 1 ball will be provided for the team to warm-up.

ELIGIBILITY
- Players (including late players) must check-in on the game sheet before every game in order to participate.
- Proper athletic attire (no jeans or street shoes) and non-marking shoes must be worn.
- No spectators are allowed on team benches, except for a Registered Coach and/or team captain on the team roster.
- For eligibility rules, please refer to the UTM Intramurals Student Handbook.
SCORING SYSTEM
- The league is run using a point system:
  - WIN 2 Sets = 6 points
  - WIN 1 Set = 3 points
  - Lose 1 Set = 1 point
  - DEFAULT = 0 points

START OF PLAY
- A coin flip will decide which team serves. Winner will decide to serve or receive.
- The net will be set to the height of 2.35m.

PLAY
- Players may double hit the serve without violation. All other double hits will be called.
- Players must wait for the referee’s whistle before serving.
  - If a player serves before the whistle, the team will lose the serve and a point will be awarded to the opposing team.
- Jump serves are not permitted.
- No player may serve more than 5 times consecutively. After 5 legal serves, the team must rotate.
- Blocking or spiking the serve is not permitted. Players must not interfere with opposing team’s play.
- When blocking, hands may cross but not touch the net.
- Players may contact the ball with any part of the body.
- A player may land on the line beneath the net but may not cross it. This will result in a point to the opposing team.
- If the ball lands on the line, it is considered “in”.

SCORING & SUBSTITUTIONS
- Rally scoring method: a point is awarded on every rally, regardless of which team serves.
- The substitution/rotation method used must be consistent throughout the game.
- Improper rotation on serve and service reception results in a point against and loss of serve if serving.

TIME OUTS
- Teams are allowed one 30-second timeout per game.
- Time-outs cannot be used in the third set.

FOULS AND EJECTIONS
- Verbal abuse of the officials and/or other players will result in a yellow card.
- Players who receive two yellow cards will be ejected from the game and must leave the gym.
- Ejected players are suspended from their next scheduled game.
- If a team has two players ejected in the same game for yellow or red cards, the team will lose that game by default.
- Fighting, verbal slurs and excessive verbal abuse of officials will not be tolerated.
- An ejection will result in an appearance before the administration staff. NOTE: the minimum penalty for fighting is a minimum one-year suspension.

END OF GAME
Revised August 2019

- All matches will consist of a best two out of three game series or best score after 50 minutes.

**TIE BREAKING RULE & PLAYOFFS**
- During Play-Offs, it will be best 2 out of 3 with the first 2 sets to 25 points (max 30)
  - If a 3rd set is required, the set will be up to 15 points (max 20)
- There are no time limits during the playoff matches