UTM INTRAMURALS - OPEN CORNHOLE
RULES AND REGULATIONS
All Cornhole rules are set out by UTM Intramurals. Please review the following league rules:

NUMBER OF PLAYERS
- Games are played with a minimum 2 players per team
  - All team will have a maximum roster of 2 people.

DEFAULTS
- Participants must be present by the scheduled game. Participants have 5 minutes past the scheduled time to show up and sign in. Should the individual not be present, they will lose by default
  - A default is when a team does not have the minimum amount of players to start a game
- Defaults will be recorded as a 11-0

OFFICIALS
- All games will be self-officiated by participants
- Game Managers will be present to help with clarifying rules and to be presented the final score

EQUIPMENT AND UNIFORMS
- Participants are encouraged to wear athletic attire (i.e. running shoes, comfortable clothing)
- All cornhole equipment (2 boards and 5 colored bean bags) will be provided by the UTM Intramurals
- Boards will be placed on a flat surface, 27 feet apart (front to front)
- Each team pitching boxes are on either side of the
- The cornhole boards are 2ft by 4ft

LENGTH OF THE GAME
- All matches shall be played until the first team reaches (or exceeds) 21 points or the highest score after 40 minutes
- All matches are broken down to innings of play – top and bottom inning
  - The top of an inning is completed when 1 member of each team exchanges alternative toss with their opponent to the opposite cornhole board and remaining in the pitchers box.
  - The bottom of the inning is completed when the other member of the team (tossing from the opposite cornhole pitching area) tosses their teams bean bags alternating with their opponent
- Matches will not end in the middle of an inning
  - For Example, if a team that pitches first reaches 21 points, the opponent has the chance to cancel out points. See scoring system section for more details
PLAY

- To determine who will serve first, teams will select one individual to have a rock, paper or scissors best of 1 game to determine who will serve first.
- The team that does not serve first, will serve first in the second set and will alternate each inning for the remaining of the game
  - For Example, if Team A pitches 1st in Inning#1, Team B will pitch first in Inning#2, and back to Team A in Inning #3, and so on.
- Team members will stand in opposite cornhole pitching area on the same side facing each other
- Each team shall play with five (5) bean bags of one colour
- All players must toss the bean bag with a under-hand release
- Opponents shall alternate tosses until all five (5) of the teams beanbags are tossed
- Participants are to stay in their designated pitchers box for the entire match

SCORING SYSTEM

- All games will be played to 21 points or best score after 40 minutes
- The method of scoring used is “Cancellation Scoring”
  - In cancellation scoring, the points of one player cancel out the points of their opponents at the end of an half inning
- The score at the end of each half inning is the difference of the points scored by each team during that round
  - I.E. if Team A score 6 points and team Team B only scores 4 in the top of the inning, only 2 points will be added to the overall score of Team A and 0 for Team B.
  - In bottom of the Inning, if Team B scores 12 points and Team A scores 7 points, the score now is 5-2 in favor of Team B.
- The points are awarded as follows:
  - 3 points = for each bag that slides, gets knocked into or falls into the hole
  - 1 point = for each bag that lands and stays on the board
  - 0 points = for the bag hitting the ground/object, on the ground and touching the board or missing the board
- Once the game is complete, teams will receive the following points for winning a game:
  - WIN = 3 points
  - TIE = 1 point
  - LOSS = 0 points
  - DEFAULT = -1 point
**SUBSTITIONS, FOULS & INFRACTIONS**

- Substitutions will not be allowed during the match.
- Teams may select different rostered players for each week, but there can be no substitutions in the middle of a match.
- Any bean bags that are tossed and the player has made contact and/or crossed over the foul line will be a foul and the point(s) will not count.
- Any bean bag that is tossed from a different pitchers box than originally designated will be a foul and the point(s) will not count.
- Any bean bag that makes contact with either another object or ground before touching the board will be a foul and the point(s) will not count.
- In the case of a disagreement, the matter will be discussed by the team captains.
- Fighting, verbal slurs and excessive verbal abuse of game managers or toward opponents will **not** be tolerated.
- An ejection will result in an appearance before the administration staff. **NOTE: the minimum penalty for fighting is a minimum one-year suspension.**

**TIE BREAKING RULES AND PLAYOFFS**

- Overtime will only be used for only playoff games if teams are tied at the end of the 40-minute game.
- There are no time limits during the playoff matches.

**COVID-19 SPECIFIC RULES**

- Participants must check in with a valid UCheck and their t-card at the beginning of the match. Participants must be registered on IMLeagues or will not be able to participate.
- All players will show the GM their T-Card, and allow the GM to verify the number.
- All players must sanitize their hands when they arrive at a hand sanitizing station.
- Once participants check in, players can begin warm up and toss ONLY their team coloured bean bags in their designated pitching box.
- Masks are highly encouraged during the match.
- Equipment will be sanitized frequently by Game Managers.